


# Probabilistic Method and Random Graphs

## Lecture 11. A Brief Introduction to Markov Chains <sup>1</sup>

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<sup>1</sup>The slides are mainly based on *Introductory Lecture Notes on Markov Chains And Random Walks* by Takis Konstantopoulos. 

Questions, comments, or suggestions?

# A recap of Lovász local lemma

## Mission

- Do events  $A_1, \dots, A_n$  satisfy  $\Pr(\bigcup_{i=1}^n A_i) < 1$ ?

## Symmetric version: $\Pr(\bigcup_{i=1}^n A_i) < 1$ when

- $edp \leq 1$  for all  $i$ , with  $p = \max_i \Pr(A_i)$ ,  $d = \max_i |\Gamma(A_i)|$

## Asymmetric version: $\Pr(\bigcup_{i=1}^n A_i) < 1$ when

- $\forall i, \sum_{A_j \in \Gamma(A_i)} \Pr(A_j) \leq \frac{1}{4}$ , or
- $\exists x_1, \dots, x_n \in (0, 1)$  s.t.  $\forall i, \Pr(A_i) \leq x_i \prod_{A_j \in \Gamma(A_i)} (1 - x_j)$
- Shearer's bound is tight
- Moser-Tardos algorithm is efficient up to Shearer's bound

# An overall review of probabilistic method

## Handling dependence, exploiting independence

- Counting (union bound): mutually exclusive
- First moment: linearity doesn't care dependence
- Second moment: pairwise dependence
- LLL: global dependence

Continue this trend in stochastic process

## Informal definition

A mathematical model of a random phenomenon **evolving** with time such that the past affects the future **only through the present**

Time can be discrete or continuous (Markov process)

## Debut of the concept of Markov chains

Andrey Markov. Extension of the law of large numbers to dependent quantities, *Izvestiia Fiz.-Matem. Obsch. Kazan Univ.*, (2nd Ser.), 15(1906), pp. 135-156

From an individual to a sequence of random variables

- Asymptotical behavior matters

# Andrey Andreyevich Markov

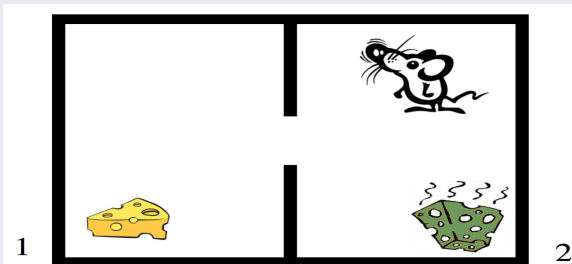


A. A. Марков (1886).

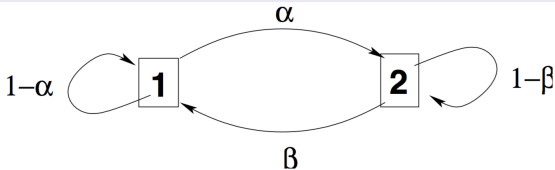


Russian Mathematician  
1856-1922

# Example: a mouse in cage



Behavior of the mouse (transition diagram):  $\alpha = 0.05, \beta = 0.99$



## Example: a mouse in cage

### Behavior of the mouse (transition matrix)

$$P = \begin{pmatrix} 1 - \alpha & \alpha \\ \beta & 1 - \beta \end{pmatrix} = \begin{pmatrix} 0.95 & 0.05 \\ 0.99 & 0.01 \end{pmatrix}$$

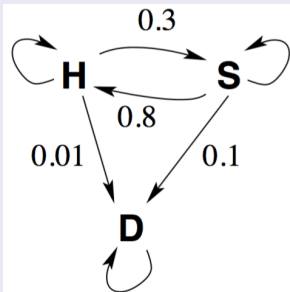
### Interesting questions

- How long does it take for the mouse, on the average, to move from cell 1 to cell 2?
  - Easy to solve due to the geometric distribution
- How often is the mouse in room 1?
  - Hard to answer it in one minute



# Example: insurance company's puzzle

## Human health on a monthly basis



## Transition matrix

$$P = \begin{pmatrix} 0.69 & 0.3 & 0.01 \\ 0.8 & 0.1 & 0.1 \\ 0 & 0 & 1 \end{pmatrix}$$

What is the distribution of the lifetime of a currently healthy one?

# Formal definition of Markov Chains

## General setting

- A sequence of random variables  $\{X_n : n \in \mathbb{N}\}$
- For all  $n$ ,  $X_n$  is defined on the same state space  $S$ 
  - Any  $s \in S$  is called a state

## Markov property

$\Pr(X_{n+1} = x_{n+1} | X_n = x_n, \dots, X_0 = x_0) = \Pr(X_{n+1} = x_{n+1} | X_n = x_n)$ , for any  $n \in \mathbb{N}$  and  $x_0, \dots, x_n \in S$ .

The future is independent of the past, **given the present state**

## Homogeneous

$\Pr(X_{n+1} = y | X_n = x)$  is independent of  $n$ , denoted by  $p_{xy}$

Focus on homogeneous Markov chains

# Representation of a Markov chain

## Transition diagram

Weighted directed graph  $G = (V, E, W)$

- $V = S$ , the state space
- $e_{ij} \in E$  if and only if  $p_{ij} \triangleq \Pr(X_t = j | X_{t-1} = i) > 0$
- $W : e_{ij} \mapsto p_{ij}$

This provides **intuition**

- Example: state reachability is reachability over the graph

## Transition matrix

$P = (p_{ij})_{i,j \in S}$ , all entries are nonnegative,  $\sum_j p_{ij} = 1$

This enables **calculation**

- Example:  $P^{(n)} = P^n$ , where  $P^{(n)} = (p_{ij}^{(n)})_{i,j \in S}$ ,  
 $p_{ij}^{(n)} \triangleq \Pr(X_n = j | X_0 = i)$

# Multistep transition matrix

$$P^{(n)} = P^n$$

Proof by induction on  $n$ .

**Remark:** a summand of  $p_{ij}^{(n)}$  corresponds to a path from  $i$  to  $j$  whose length is  $n$

State distribution at time  $t$

Given initial distribution  $\pi$ ,  $\pi^{(t)} = \pi P^{(t)} = \pi P^t$

# Interesting questions

- Can a state  $j$  be reached from  $i$ ?
- If yes, when?
- What's the state distribution at any  $t$ ?
- What's the distribution in the long run (average frequency)?

## Equivalent conditions of reaching $j$ from $i$

- There is a directed path in  $G$  from  $i$  to  $j$
- $p_{ij}^{(n)} > 0$  for some  $n$

Denoted by  $i \rightsquigarrow j$

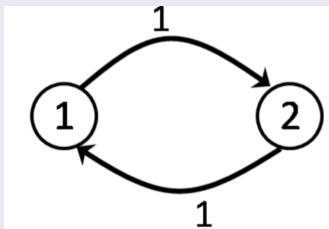
## Communicating states

$i \longleftrightarrow j$  if  $i \rightsquigarrow j$  and  $j \rightsquigarrow i$

Communicating classes: equivalence classes of  $\longleftrightarrow$

- Strongly connected components of  $G$

## The life style of a pig



$p_{ii}^{(n)} > 0$  only if  $n$  is even. It is *periodic*

## The period of state $i$ of a Markov chain

$d_i$  is the GCD of  $D_i \triangleq \{n \geq 1 : p_{ii}^{(n)} > 0\}$ .

If  $d_i = 1$ ,  $i$  is said to be aperiodic

# Communicating states have the same period

## Theorem

If  $i \leftrightarrow j$ , then  $d_i = d_j$

## Proof

- Since  $i \leftrightarrow j$ ,  $p_{ij}^{(s)} > 0$  and  $p_{ji}^{(t)} > 0$  for some  $s, t > 0$
- $p_{ii}^{(s+t)} \geq p_{ij}^{(s)} p_{ji}^{(t)} > 0$ , so  $d_i$  divides  $s + t$
- For any  $n \in D_j$ ,  $p_{ii}^{(s+n+t)} \geq p_{ij}^{(s)} p_{jj}^{(n)} p_{ji}^{(t)} > 0$ , so  $d_i$  divides  $s + n + t$
- Since  $d_i$  divides  $s + t$ ,  $d_i$  divides  $n$
- $d_i$  divides  $d_j$
- Symmetrically,  $d_j$  divides  $d_i$
- $d_j = d_i$



## Theorem

If  $i$  is aperiodic,  $p_{ii}^{(n)} > 0$  for all large enough  $n$

## Proof

- Choose  $n_1, n_2 \in D_i$  s.t.  $n_2 - n_1 = 1$
- For any  $n$ , there are integers  $q$  and  $r < n_1$  s.t.  $n = qn_1 + r$
- $n = qn_1 + r(n_2 - n_1) = (q - r)n_1 + rn_2$
- When  $n$  is large enough,  $q - r > 0$
- $p_{ii}^{(n)} \geq \left(p_{ii}^{(n_1)}\right)^{q-r} \left(p_{ii}^{(n_2)}\right)^r > 0$

## Definition

$T_{ij}$ : the first time that  $j$  is reached when the initial state is  $i$

- $f_{ij}^{(n)} \triangleq \Pr(T_{ij} = n) = \Pr(X_n = j, X_k \neq j, 1 \leq k < n | X_0 = i)$
- $f_{ij} \triangleq \sum_n f_{ij}^{(n)}$

## Recurrency

If  $f_{ii} = 1$ , the state  $i$  is recurrent (otherwise, transient)

- Furthermore, if  $\mathbb{E}[T_{ii}] < \infty$ ,  $i$  is positive recurrent
- Otherwise, it is null recurrent

## Example

Human health chain, pig life style chain, and more

# Decision theorem of recurrency

The following conditions are equivalent

- 1  $i$  is recurrent
- 2  $\sum_n p_{ii}^{(n)} = \infty$
- 3  $\mathbb{E}[J_i | X_0 = i] = \infty$ ,  $J_i$  is the number of times  $i$  is reached
- 4  $\Pr(J_i = \infty | X_0 = i) = 1$

Proof: 2 $\Leftrightarrow$ 3

$$\begin{aligned} J_i &= \sum_n \mathbf{1}(X_n = i) \\ \mathbb{E}[J_i | X_0 = i] &= \mathbb{E}\left[\sum_n \mathbf{1}(X_n = i) \mid X_0 = i\right] \\ &= \sum_n \Pr(X_n = i | X_0 = i) \\ &= \sum_n p_{ii}^{(n)} \end{aligned}$$

1  $\Rightarrow$  4

- Let  $J_i^{(l)}$  be the times of reaching  $i$  no earlier than step  $l$
- Property:  $J_i = J_i^{(1)}$
- $g_{ii} \triangleq \Pr(J_i = \infty | X_0 = i) = \lim_k \Pr(J_i^{(1)} \geq k | X_0 = i)$
- $(J_i^{(1)} \geq k + 1 | X_0 = i) = \cup_l (T_{ii} = l, J_i^{(l+1)} \geq k | X_0 = i)$
- $\Pr(J_i^{(1)} \geq k + 1 | X_0 = i) = f_{ii} \Pr(J_i^{(1)} \geq k | X_0 = i) = f_{ii}^{k+1}$
- $g_{ii} = \lim_k f_{ii}^k = 1$  since  $i$  is recurrent

4  $\Rightarrow$  3

Trivial

- Chapman-Kolmogorov equation:

$$p_{ij}^{(n)} = \sum_{k=1}^n f_{ij}^{(k)} p_{jj}^{(n-k)}, \quad p_{ii}^{(0)} = 1$$

- For any  $N$ ,

$$\begin{aligned} \sum_{n=1}^N p_{ii}^{(n)} &= \sum_{n=1}^N \sum_{k=1}^n f_{ii}^{(k)} p_{ii}^{(n-k)} \\ &= \sum_{k=1}^N f_{ii}^{(k)} \sum_{n=k}^N p_{ii}^{(n-k)} \\ &= \sum_{k=1}^N f_{ii}^{(k)} \sum_{n=0}^{N-k} p_{ii}^{(n)} \\ &\leq \sum_{k=1}^N f_{ii}^{(k)} \sum_{n=0}^N p_{ii}^{(n)} \end{aligned}$$

- $\frac{\sum_{n=1}^N p_{ii}^{(n)}}{1 + \sum_{n=1}^N p_{ii}^{(n)}} = \frac{\sum_{n=1}^N p_{ii}^{(n)}}{\sum_{n=0}^N p_{ii}^{(n)}} \leq \sum_{k=1}^N f_{ii}^{(k)} \leq f_{ii} \leq 1$
- Since  $\sum_{n=1}^N p_{ii}^{(n)} = \infty$ , the lefthand side  $\rightarrow 1$  as  $N \rightarrow \infty$
- $f_{ii} = 1$ , so  $i$  is recurrent

# Recurrency is preserved by communicating relation

## Theorem

If  $i \leftrightarrow j$  and  $i$  is recurrent, then so is  $j$

## Prove

It immediately follows from the above theorem

# A necessary condition of transient states

## Theorem

If  $j$  is a transient,  $\sum_{n=1}^{\infty} p_{ij}^{(n)} < \infty$  for any  $i$

## Proof

- $p_{ij}^{(n)} = \sum_{k=1}^n f_{ij}^{(k)} p_{jj}^{(n-k)}$ ,  $p_{ii}^{(0)} = 1$
- For any  $N$ ,

$$\begin{aligned}\sum_{n=1}^N p_{ij}^{(n)} &= \sum_{n=1}^N \sum_{k=1}^n f_{ij}^{(k)} p_{jj}^{(n-k)} \\ &= \sum_{k=1}^N \sum_{n=k}^N f_{ij}^{(k)} p_{jj}^{(n-k)} \\ &= \sum_{k=1}^N f_{ij}^{(k)} \sum_{n=0}^{N-k} p_{jj}^{(n)} \\ &\leq \sum_{k=1}^N f_{ij}^{(k)} \sum_{n=0}^N p_{jj}^{(n)}\end{aligned}$$

- $\sum_{n=1}^N p_{ij}^{(n)} \leq \sum_{n=0}^N p_{jj}^{(n)} \leq 1 + \sum_{n=1}^N p_{jj}^{(n)} < \infty$

Any rule for deciding if a state is positive recurrent?

How to compute the expected hitting time of a positive recurrent state?



- Introductory Lecture Notes on Markov Chains And Random Walks by Takis Konstantopoulos
- Baidu Wenku