

# Probabilistic Method and Random Graphs

## Lecture 7. Random Graphs<sup>1</sup>

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<sup>1</sup>The slides are mainly based on Lecture 13 of Ryan O'Donnell's lecture notes of *Probability and Computing* and Chapter 5 of the textbook *Probability and Computing*.

Questions, comments, or suggestions?

## Hashing

- Hash table: accurate, time-efficient, space-inefficient
- Info. fingerprint: small error, time-inefficient, space-efficient
- Bloom filter: small error, time-efficient, more space-efficient

## Random Grpahs

- Axiomatic definition
  - Uniform random graph  $\mathcal{G}_n$
- Generated by stochastic processes
  - Playing super dice
  - Erdős-Rényi model  $\mathcal{G}_{n,p}$  proposed by Gilbert
  - $\mathcal{G}_{n,\frac{1}{2}} \sim \mathcal{G}_n$ , statistics, homogeneity ...
  - Erdős-Rényi model  $\mathcal{G}_{n,m}$
  - $\mathcal{G}_{n,m} \sim \mathcal{G}_{n,p} | (m \text{ edges exist})$

# Reflection on $\mathcal{G}_{n,p}$

## Homogeneity in degree

Degree of each vertex is  $\text{Bin}(n-1, p)$ .

Highly concentrated, as proven

## Dense for constant $p$

$m = \Theta(n^2)$  whp.

Billions of vertices with zeta edges, too dense

## Unfit for real-world networks

Heterogeneous in degree distribution.

Sort of sparse

## Remark

$\mathcal{G}_{n,p}$ -type randomness does appear in big graphs

# Szemerédi Regularity Lemma

Tool in extremal graph theory by Endre Szemerédi in 1970's



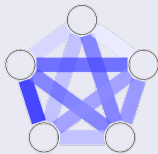
Hungarian-American (1940-)  
Doctor vs Mathematician  
Gelfond vs Gelfand

## Szemerédi's Regularity Lemma

$\forall \epsilon, m > 0, \exists M > m$  such that any graph  $G$  with at least  $M$  vertices has an  $\epsilon$ -regular  $k$ -partition, where  $\exists m \leq k \leq M$ .

## Remark

Every large enough graph can be partitioned into a bounded number of parts which pairwise are like random graphs.



$$M = m^{\overbrace{m \dots m}^m} \Bigg\} d$$
$$\epsilon^{-\frac{1}{16}} \leq d = O(\epsilon^{-5})$$

# A tentative model for sparse graphs

When the graph has constant average degree

Consider a social network with average degree 150 (Dunbar's #).  
Let  $p = \frac{150}{n}$ . Does it work?

Too concentrated in degree

$D_i \sim \text{Bin}(n - 1, 150/n) \approx \text{Poi}(150)$ .

Union bound implies concentration around 150.

e.g.  $\Pr(D_i \leq 25) \leq 25 \frac{e^{-150} 150^{25}}{25!} \approx 25 \times 10^{-36} < 10^{-34}$ .

# Random graphs with a given degree sequence

## Degree sequence of an $n$ -vertex graph $G$

$n_0, n_1, \dots, n_n$  are integers.

$n_i$  = number of vertices in  $G$  with degree exactly  $i$ .

$$\sum n_i = n, \sum i * n_i = 2m$$

## Random graphs with specified degree sequence

Introduced by Bela Bollobas around 1980.

Produced by a random process:

**Step 1.** Decide what degree each vertex will have.

**Step 2.** Blow each vertex up into a group of 'mini-vertices'.

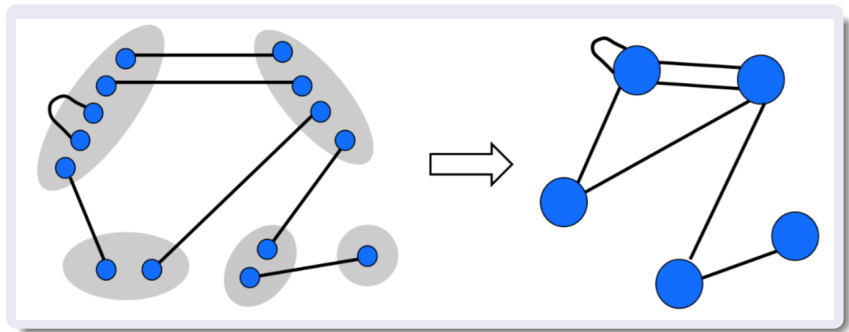
**Step 3.** Uniformly randomly, perfectly match these vertices.

**Step 4.** Merge each group into one vertex.

**Finally,** fix multiple edges and self-loops if you like

# Example

$$n = 5, n_0 = 0, n_1 = 1, n_2 = 2, n_3 = 0, n_4 = 1, n_5 = 1$$





# Other random graph models

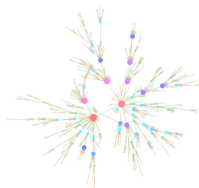
Practical graphs are formed organically by “randomish” processes.

## **Preferential attachment** model

Proposed by Barabasi&Albert in 1999

Scale-free network

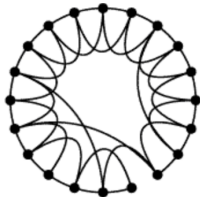
First by Scottish statistician Udney Yule  
in 1925 to study plant evolution



## **Rewired ring** model

Proposed by Watts&Strogatz in 1998

Small world network



# Threshold phenomena

Threshold: the most striking phenomenon of random graphs. Extensively studied in the Erdős-Rényi model  $\mathcal{G}_{n,p}$ .

## Threshold functions

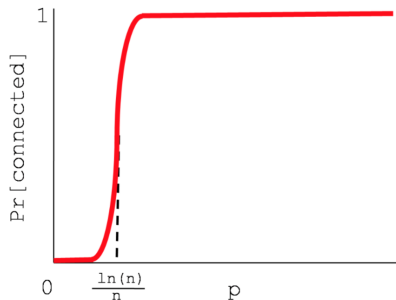
Given  $f(n)$  and event  $E$ , if  $E$  does not happen on  $\mathcal{G}_{n,o(f)}$  whp but happens on  $\mathcal{G}_{n,w(f)}$  whp,  $f(n)$  is a threshold function of  $E$ .

## Sharp threshold functions

Given  $f(n)$  and event  $E$ , if  $E$  does not happen on  $\mathcal{G}_{n,cf}$  whp for any  $c < 1$  but happens whp for any  $c > 1$ ,  $f(n)$  is a **sharp** threshold function of  $E$ .

# Example

$f(n) = \frac{\ln n}{n}$  is a sharp threshold function for connectivity.



$f(n) = \frac{1}{n}$  is a sharp threshold function for giant component.

$f(n) = \frac{1}{n}$  is a threshold function for cycles.

# Application: Hamiltonian cycles in random graphs

## Objective

Find a Hamiltonian cycle if it exists in a given graph.

NP-complete, but ...

Efficiently solvable w.h.p. for  $\mathcal{G}_{n,p}$ , when  $p$  is big enough.

## How?

A simple algorithm (use adjacency list model):

- Initialize the path to be a vertex.
- repeatedly use an unused edge to **extend** or **rotate** the path until a Hamiltonian cycle is obtained or a failure is reached.

## Performance

Running time  $\leq \#edges \Rightarrow$  inaccurate.

This does not matter if accurate w.h.p.

Challenge: hard to analyze, due to dependency.

# A closer look at the algorithm

Essentially, extending or rotating is to **sample** a vertex. If an **unseen** vertex is sampled, **add** it to the path. When **all** vertices are seen, a Hamiltonian path is obtained, and almost **end**.

Familiar? Yes! Coupon collecting.

If we can modify the algorithm so that *sampling* at every step is uniformly random over all vertices, coupon collector problem results guarantee to find a Hamiltonian path in polynomial time. It is not so difficult to close the path.

## Improvements

- Every step follows either unseen or **seen** edges, or reverse the path, with certain probability.
- Independent adjacency list (**unused edges accessed by query**), simplifying probabilistic analysis of random graphs

# Modified Hamiltonian Cycle Algorithm

Under the independent adjacency list model

- Start with a randomly chosen vertex
- Repeat:
  - reverse the path with probability  $\frac{1}{n}$
  - sample a used edge and rotate with probability  $\frac{|\text{used\_edges}|}{n}$
  - select the first unused edge with the rest probability
- Until a Hamiltonian cycle is found or **FAIL**(no unused edges)

## An important fact

Let  $V_t$  be the head of the path after the  $t$ -th step. If the unused\_edges list of the head at time  $t - 1$  is non-empty,  $\Pr(V_t = u_t | V_{t-1} = u_{t-1}, \dots, V_0 = u_0) = \frac{1}{n}$  for  $\forall u_i$ .

Coupon collector results apply: If no unused edges lists are exhausted, a Hamiltonian path is found in  $O(n \ln n)$  iterations w.h.p., and likewise for closing the path.

## Theorem

If in the independent adjacency list model, each edge  $(u, v)$  appear on  $u$ 's list with probability  $q \geq \frac{20 \ln n}{n}$ , The algorithm finds a Hamiltonian cycle in  $O(n \ln n)$  iterations with probability  $1 - O(\frac{1}{n})$ .

## Basic idea of the proof

Fail  $\Rightarrow$

- $\mathcal{E}_1$ : no unused-edges list is exhausted in  $3n \ln n$  steps but fail.
  - $\mathcal{E}_{1a}$ : Fail to find a Hamiltonian path in  $2n \ln n$  steps.
  - $\mathcal{E}_{1b}$ : The Hamiltonian path does not get closed in  $n \ln n$  steps.
- $\mathcal{E}_2$ : an unused-edges list is exhausted in  $3n \ln n$  steps.
  - $\mathcal{E}_{2a}$ :  $\geq 9 \ln n$  unused edges of a vertex are removed in  $3n \ln n$  steps.
  - $\mathcal{E}_{2b}$ : a vertex initially has  $< 10 \ln n$  unused edges.

# Proof: $\mathcal{E}_{1a}$ and $\mathcal{E}_{1b}$ have low probability

$\mathcal{E}_{1a}$ : Fail to find a Hamiltonian path in  $2n \ln n$  steps

The probability that a specific vertex is not reached in  $2n \ln n$  steps is  $(1 - 1/n)^{2n \ln n} \leq e^{-2 \ln n} = n^{-2}$ .

By the union bound,  $\Pr(\mathcal{E}_{1a}) \leq n^{-1}$ .

$\mathcal{E}_{1b}$ : The Hamiltonian path does not get closed in  $n \ln n$  steps

$\Pr(\text{close the path at a specific step}) = n^{-1}$ .

$\Rightarrow \Pr(\mathcal{E}_{1b}) = (1 - 1/n)^{n \ln n} \leq e^{-\ln n} = n^{-1}$ .



## Proof: $\mathcal{E}_{2a}$ and $\mathcal{E}_{2b}$ have low probability

$\mathcal{E}_{2a}$ :  $\geq 9 \ln n$  unused edges of a vertex are removed in  $3n \ln n$  steps

The number of edges removed from a vertex  $v$ 's unused edges list  $\leq$  the number  $X$  of times that  $v$  is the head.

$$X \sim \text{Bin}(3n \ln n, n^{-1}) \Rightarrow \Pr(X \geq 9 \ln n) \leq (e^2/27)^{3 \ln n} \leq n^{-2}.$$

By the union bound,  $\Pr(\mathcal{E}_{2a}) \leq n^{-1}$ .

$\mathcal{E}_{2b}$ : a vertex initially has  $< 10 \ln n$  unused edges

Let  $Y$  be the number of initial unused edges of a specific vertex.

$$\mathbb{E}[Y] \geq (n-1)q \geq 20(n-1) \ln n/n \geq 19 \ln n \text{ asymptotically.}$$

$$\text{Chernoff bounds} \Rightarrow \Pr(Y \leq 10 \ln n) \leq e^{-19(9/19)^2 \ln n/2} \leq n^{-2}.$$

Union bound  $\Rightarrow \Pr(\mathcal{E}_{2b}) \leq n^{-1}$ .

Altogether

$$\Pr(\text{fail}) \leq \Pr(\mathcal{E}_{1a}) + \Pr(\mathcal{E}_{1b}) + \Pr(\mathcal{E}_{2a}) + \Pr(\mathcal{E}_{2b}) \leq \frac{4}{n}.$$

# The algorithm on random graph $\mathcal{G}_{n,p}$

## Corollary

The modified algorithm finds a Hamiltonian cycle on random graph  $\mathcal{G}_{n,p}$  with probability  $1 - O(\frac{1}{n})$  if  $p \geq 40 \frac{\ln n}{n}$ .

## Proof

Define  $q \in [0, 1]$  be such that  $p = 2q - q^2$ .

We have two facts:

- The independent adjacency list model with parameter  $q$  is equivalent to  $\mathcal{G}_{n,p}$ .
- $q \geq \frac{p}{2} \geq 20 \frac{\ln n}{n}$ .